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A Comparitive Study of Data Forwarding Schemes in VANET

Ms. V. Bhuvaneshwari¹, Dr. S.J.K. Jagadeesh Kumar¹, Ms. V.R. Azhaguramyaa¹

Department of Computer Science and Engg, Sri Krishna College of Engineering and Technology, Coimbatore, India¹

Abstract: VANET is a promising communication technology that enables communication among V2V and V2I for improving driving safety and efficiency. In VANET, data transfer is done with the help of multi-hop communication in which vehicles act as data carrier. Intelligent Transportations System (ITS) has deployed a no of RSU (Road Side Units) along the roads to collect and deliver traffic information from TCC (Traffic Control Centre) to the vehicles. This paper compares six vehicle trajectory-based data forwarding schemes, tailored for vehicular ad hoc networks. Nowadays GPS-based navigation systems are used for providing efficient driving paths for drivers. Subsequently it also discusses the performance of those data forwarding schemes and list the merits and demerits and conclude the challenges facing in the present day research in Vehicular ad hoc Network (VANET).

Keywords: VANET, IVC, ITS, RSU, Vehicle trajectory, VADD, TBD, TSF, TOAF, STDFS, SDFM.

I. INTRODUCTION

Recently, it has been widely accepted by the academic society and industrial corporation that the cooperation between vehicles and road transportation systems can significantly improve driver's safety and road efficiency. Vehicular Ad-hoc NETwork (VANET) is a subgroup of Mobile Ad-hoc network (MANET), where communicating nodes are replaced by moving vehicles. It is an important component of ITS (Intelligent Transport System). In VANETs, [1] vehicles can able to communicate each other (V2V, Vehicle-to-Vehicle communications) also they can connect to an infrastructure (V2I, Vehicle-to-Infrastructure) to get some service like accident alerts, traffic alerts, road condition and weather information. This infrastructure called Road Side Units (RSU) is located along the roads to ensure service coverage. Nodes in VANETs are highly mobile, thus the network topology is ever-changing. regulations. In general, VANETs [1] have normally higher computational capability and higher transmission power than MANETs. The vehicular communication [5] for the driving safety and efficiency has been feasible through the standardization of Dedicated Short Range Communications (DSRC) as IEEE 802.11p in 2010. As an important trend for the vehicular based networking, Global Positioning System GPS-based suggesting the extension of proposed work. navigation systems [5] are popularly used by drivers.

Fig. 1 shows the components and communications with a typical VANET. In a typical VANET, Vehicles Most of the data forwarding schemes in VANET are each through V2V communicate with other communication in Ad hoc network fashion, and V2I communication through road-side-units (RSU) and mobile broadband (e.g. 4G/LTE). OBUs (On Board Units) of various vehicles form a mobile ad hoc network (MANET). OBUs and road side units together will form ad-hoc network. An RSU can be attached to an infrastructure network, which in turn can be connected to the Internet.



Fig 1: Architecture of VANET

This paper is structured as follows. The summary of the related work of vehicular networking is elaborated in section II. This is followed by a detailed description of vehicular traffic statistics and vehicular trajectory based six data forwarding schemes in section III. Then the comparative analysis of six data forwarding schemes is provided in section IV. Section V concludes with

II. RELATED WORK

designed aiming at building a path with shorter delivery delay from a source to a destination vehicle. Vahdat et al. and Becker et al. proposed the idea of the carry-and forward which is used in dealing with frequent network partitioning and merging. Packets can be forwarded if there are nodes nearby. However, this protocol is not specifically designed for MANET and ignored the fact that the trajectory of a moving vehicle. In order to modify the

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model and let it become suitable for VANET, Zhao et al. case, definitely, Carrier [5] needs to forward its packets to and Cao et al. proposed a data forwarding scheme and car2 as a next-hop carrier rather than car1. Even though constructs a link delay model called vehicle carry-andforward model (VADD [4]). TSF is a trajectory based data the linear systems of recursive equations, the limitation of forwarding scheme to select a RSU as the target point in VADD [5] does not use the vehicle trajectory available for VANET, which is proposed by Jeong et al. In [2] Xu et al. designed a shared trajectory based forwarding scheme for V2V transmission [4] which used the predicted encounter graph to minimize the delivery delay. However, these trajectory based data forwarding schemes are hard to be realized in the real-world since people may not want to share their own trajectories considering the privacy issue. not only vehicular traffic statistics, but also vehicle The concept of using public transportation for data trajectory in the privacy-preserving manner. delivery has been considered nowadays. Wong et al. proposed an architecture of BUSNet . They attempted to take advantage of public transportation with predictable routes for improving the inter-vehicle communications.

III. DATA FORWARDING SCHEMES

Data forwarding is the relaying of packets from one network segment to another network segment or from source to destination by nodes in a computer network. The Network Layer of the OSI Layer is responsible for Packet Forwarding. In this section, we describe five data forwarding schemes, such as VADD [4], TBD [2], TSF [3], TOAF[8], STDFS [9] and SDFM[7].

1. Data Deliverv

VADD [4] is a data forwarding scheme for the V2I data delivery, based on vehicular traffic statistics, such as the vehicle arrival rate and average speed per road segment along with the digital roadmaps provided by GPS based navigation systems [15]. For example, as shown in Fig. 2 [5], the current packet carrier (denoted as Carrier) wants to deliver its packet to AP (Access Point) in the road network. It has two neighboring vehicles [10] (denoted as car1 and car2) within its communication range.



Fig. 2. [5] VADD Data Forwarding in Road Network

car1's trajectory passes through a light traffic path where a few vehicles are moving in that path. On the other hand, car2's trajectory [10] passes through a heavy traffic path where a lot of vehicles are moving statistically. In this from AP1 to Destination Vehicle.

VADD [5] solves the data forwarding issue nicely through a better forwarding metric computation.

2. **TBD:** Trajectory-Based Data Forwarding for V2I Data Delivery

TBD [2] is a data forwarding scheme to improve VADD for the V2I(Vehicle-to-infrastructure) data delivery, using



In Fig. 3 [5], the current packet carrier [5] (denoted as VADD: Vehicle-Assisted Data Delivery for V2I Carrier) has only two neighboring vehicles (denoted as car1 and car2) for the next-hop carrier to forward the data in this road network. The next-hop carrier candidates [10] car1 and car2 are moving at the same coordinate and in the same direction towards intersection 11. One difference is that car1's trajectory is far away from the communication range [10] with AP (Access Point) and car2's trajectory passes through AP. In this case, car2 should be selected by Carrier as a next-hop carrier to forward the data because car2 has a high chance to deliver Carrier's packets to AP. Therefore, TBD can allow individual vehicles to calculate their own EDD [10] based on their own trajectory so that the packet carrier can select the best next-hop carrier among its neighboring vehicles to forward the data.

TSF: Trajectory-Based Statistical Forwarding 3. for I2V Data Delivery

TSF [2] is a data forwarding scheme for the infrastructureto-vehicle (I2V) data delivery, using the trajectory of the destination vehicle. TSF [3] forwards the packets over multi-hop to a selected target point (AP) where the vehicle is expected to pass by. Such a target point (AP) [10] is selected optimally to minimize the packet delivery delay while satisfying the required packet delivery probability.

Once the target point [3] is decided or identified, TSF adopts the source routing technique, i.e., forwards the packet using a shortest-delay forwarding path specified by multiple intersections in the target road network. Fig. 4 [5] shows the I2V (Infrastucture-to-Vehicle) data delivery



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Fig. 4. TSF Data Forwarding in Road Network

In the figure 4 [10], AP1 selects intersection 13 (denoted as n13) as a target point through the current position and trajectory info., of Destination Vehicle; note that the current positions and trajectories of vehicles are available to APs via Traffic Control Center (TCC) [18] because the vehicles periodically update their current position and trajectory in TCC. One limitation of TSF [5] is to require relay nodes as infrastructure nodes ie., Access Points or RSU for the reliable I2V data delivery.

4. TOAF: Trajectory-Based Optimal Area Forwarding for I2V Data Delivery

Trajectory-based optimal area forwarding (TOAF)[8] scheme is data forwarding scheme for the multihop (I2V) data delivery with partial deployment of stationary nodes(Acess Points). In general, many intersections of real world do not have to contain stationary nodes, and some stationary nodes[8] may be located on roadsides rather than at intersections in road.



Fig. 5. TOAF Data Forwarding in Road Network

In figure 5 [8], If AP predicts that selecting a stationary node in the trajectory of the destination vehicle in TTL(Time To Live) is impossible, then AP selects a target vehicle as relay node from vehicles that could encounter the destination vehicle.

5. STDFS: Shared-Trajectory-Based Data Forwarding Scheme for V2V Data Delivery

STDFS [10] is a data forwarding scheme for the multihop vehicle-to-vehicle (V2V) data delivery through the sharing of the vehicular trajectories moving in a target road

network. The privacy-sensitive users can opt out, while participatory users can exchange privacy information for convenience and performance. A predicted encounter graph[9] is constructed to find the next hop. Based on the predicted encounter graph, STDFS optimizes the forwarding sequence to achieve the minimal delivery delay given a delivery ratio threshold[9]. Fig. 6 [5] shows the data forwarding from vehicle a (denoted as Va) to stationary vehicle s (denoted as Vs) via the intermediate vehicles b or d (denoted as Vb or Vd).



In STDFS, source vehicle constructs the predicted encounter graph to determine the next-hop carrier to forward the data that can guarantee the user-defined delivery probability like in TSF[5]. In Fig. 6 [5], Va is the source vehicle and Vs is the destination vehicle. The vehicles Vb, Vc and Vd are intermediate carriers. Vb and Vd may be the next encountered vehicles for Va for data forwarding[5]. In the expansion of the predicted encounter graph, Vb may encounter Vc and then Vc may finally encounter the destination vehicle Vs[10]. In the same way, Vd may finally encounter the destination vehicle Vs . The neighboring vehicles individually calculate their own EDR(Expected Delivery Ratio)[5] and EDD(Expected Delivery Delay) for the selection of next-hop carrier.

6. SDFM: A Social-based Data Forwarding Mechanism for V2V Communication in VANETs

SDFM (A Social-based Data Forwarding Mechanism) is a data forwarding scheme to improve STDFS for the multihop vehicle-to-vehicle data delivery through store-carry-forward method. The SDFM[7] learns social characteristics of vehicles in a distributed manner, and then transfers messages in a "Store-Carry-Forward" method.



Fig.7. SDFM Data Forwarding in Road Network



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SDFM describes the sociality of a vehicle as centrality and TBD has a shorter delivery delay than VADD from the community. Based on community and centrality[7], a lowest vehicular density to the highest vehicular density vehicle forwards it to the vehicle with higher global by a more effective delivery delay estimation using the centrality than itself till it meets a vehicle within the same community as the message's final destination, and then forwards the data packet to the vehicle with higher local centrality till it is finally delivered[7]. In SDFM[7], vehicles periodically records meeting histories with other vehicles, as well as their own moving trajectories in a certain time window. The optimal way of assessing centrality is to count how many times the node is on the shortest forwarding paths for all the traffic flows in the vehicular network.

IV. THE ANALYSIS OF FORWARDING SCHEMES

In this section, the Six forwarding schemes (i.e., VADD, TBD, TSF, TOAF and STDFS, SDFM) are analyzed based on the forwarding type that are explained in Section III. Table 4 shows the comparison among those schemes. Fig. 8 shows the performance of VANET data forwarding schemes.

A. FORWARDING TYPE-V2I: The two data forwarding schemes that can support the forwarding type Vehicle-to-Infrastructure are VADD and TBD.



Fig 8b: VADD vs TBD delivery rate

individual vehicle trajectory.

Table 1: The Comparison between VADD and TBD Forwarding Schemes for Vehicular Ad Hoc Networks

NO OF VEHICLES(50)					
METHOD	DELIVERY RATE(%)	DELIVERY DELAY(MS)			
VADD	70%	150ms			
TBD	93%	110ms			

B. FORWARDING TYPE-I2V: The two data forwarding schemes that can support the forwarding type Infrastructure-to-vehicle are TSF and TOAF. TSF uses an intermediate infrastructure node called target point to forward the packet to the moving destination vehicle. Whereas TOAF uses an intermediate vehicle as a target point to forward data to the moving destination vehicle.



As shown in Figure 8c, the delivery delay in TSF, TOAF decrease as the number of vehicles increases. This is because the more vehicles increase the forwarding probability among vehicles, so this reduces the carry delay, leading to the overall shorter delivery delay.



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 Table 2: The Comparison between TSF and TOAF

 Forwarding Schemes for Vehicular Ad Hoc Networks

NO OF VEHICLES(50)					
METHOD	DELIVERY RATE(%)	DELIVERY DELAY(MS)			
TSF	85%	100ms			
TOAF	90%	85ms			

C. FORWARDING TYPE-V2V: The two data forwarding schemes that can support the forwarding type V2V data delivey are STDFS and SDFM. STDFS uses predicted encounter graph and shortest path algorithm to find next hop to forward the data. Whereas SDFM uses community and centrality information of a vehicle to forward the data.







Table 3: The Comparison between STDFS and SDFMForwarding Schemes for Vehicular Ad Hoc Networks

NO OF VEHICLES(50)					
METHOD	DELIVERY RATE(%)	DELIVERY DELAY(MS)			
STDFS	91%	98ms			
SDFM	95%	70ms			

The community and centrality information provides more detailed knowledge than vehicular statistics, SDFM could forward packets through better paths, and it is more suitable for data forwarding when vehicular networks become sparse.

Table 4: The Comparison among six Data Forwarding
Schemes for Vehicular Ad Hoc Networks

FOR WARDING SCHEME	FOR WARDING TYPE	VEHICULAR STATISTICS	VEHICLE TRAJECTORY	INFRASTRUCTURE NODES	PRIVACY EXPOSURE
VADD	V2I	YES	NO	ACCESS POINTS	NO
TBD	V2I	YES	YES	ACCESS POINTS	NO
TSF	12V	YES	YES	ACCESS POINTS RELAY NODES,TCC	NO
TOAF	I2V	YES	YES	ACCESS POINTS RELAYNODES(VEH ICLE),TCC	NO
STSFS	V2V	YES	YES	ACCESS POINTS, TCC	YES
SDFM	V2V	YES	YES	ACCESS POINTS, TCC	NO

All of six forwarding schemes use vehicular traffic statistics for their forwarding metric computation[10]. Except for VADD, the remaining five schemes take advantage of vehicle trajectory for the more efficient forwarding metric computation

V. CONCLUSION

Data forwarding is one of the important parameter in vehicular communication. Thus this paper explained six data forwarding schemes based on vehicle trajectory in vehicular networks except VADD which is based only on vehicular traffic statistics. The vehicle trajectory is a useful property in the design of data forwarding schemes because it allows for either a better forwarding metric computation or a better destination location estimation . As future work, we will investigate more the characteristics of vehicular trajectory to make better data forwarding schemes that can work well in all the three data forwarding types V2V,V2I,I2V, considering the minimization of delivery delay, the privacy protection on trajectory.

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BIOGRAPHY



Bhuvaneshwari V received a BE degree in Computer Science and Engineering from Karpagam college of Engineering in 2014. She currently purses ME in the Department of Computer Science and Engineering at the Sri Krishna College of Engineering

and Technology, Coimbatore, India. Her research interests include vehicular ad-hoc networks, Mobile ad-hoc networks.