

A Survey on Motion Detection in a Video

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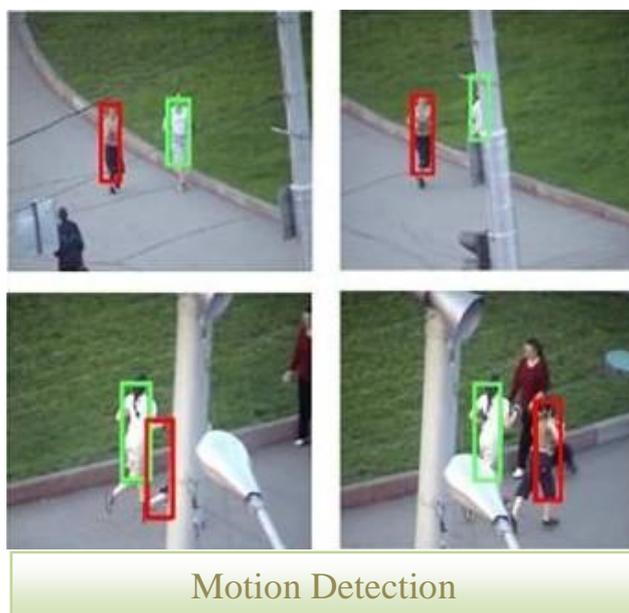
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Abstract: Motion Detection is a process of detecting a change in the position of the object relative to its environment or vice-versa. As time changes computer applications are becoming important part in every field. Due to which it has been used in several applications. The verification of the object from a video and then tracking of that object is an significant task in computer vision. Object is a thing of interest whose movement is to record. It can be anything of any dimensions. Video is a recording of moving visual images and to record the movements of the object in the video is quite a complex task. Object detection is termed as to detect or locate objects from consecutive frames of a video file. For object detection, object representation is required. There are many techniques that came into existence to capture the motions of the object but every technique is having their own merits and demerits. One of the merit is that they capture every motion of the object in the video while demerit contains the concept of Computational Cost, Accuracy, Time, Noise, Shadow Effect, only Major Movement Detection, Detection of Stationary Objects ,etc. Also most of the cameras produce a noisy image, which result into a motion in that such places, where there is no motion at all. This paper presents a survey of different motion detection techniques. This survey paper includes background subtraction method, temporal differencing, statistical approach, and optical flow method and then comparison is made on them, with this a feature extraction algorithm can be used to examine the difference in the frames and thus, object can be detected in it. The purpose of a feature extraction is to obtain descriptive quantities (description) and reduce the dimensionality of data without losing relevant information. The dimensionality of a data defines to the number of values (i.e. dimensions) of a single measurement. A visual feature refers here are: - colour, texture and shape, etc.

Keywords: Video Tracking; Motion Detection, Feature Extraction, Dimensionality.

I. INTRODUCTION

A single still image provides a snapshot of a scene, the different frames of a video taken over time registers the dynamics (movement) in the scene, making it possible to capture motion in the sequence. Object detection in videos involves the detection of an object in a sequence of image frames. On the other hand, tracking is a process of detecting the moving multiple interested objects in a video file or camera depend upon the needs. In technical term, object tracking defined as the route or path of an interested or required object in the frame plane which is moving around the image plane. It is becoming the most emerging technology of nowadays due to the computational power, good quality and low cost video camera.





As the need of automated video system are implanting users are showing interest in object tracking algorithm. Video cameras are the most commonly used sensors in variety of computer applications. In video processing, a video can be presented with some hierarchical structure units, for as scene, shot and a frame. Also, video frame is the first lowest level in the hierarchical structure. In video retrieval, a video sequence must be first divided into a given number of video shots. A video shot can be termed as an image or video frame sequence that represents continuous action occurring while moving frames into a sequence. The frames in a video shot can be recorded from a single operation of a camera. The resulted video sequence consists of two or more video shots. The videos are made up of successive images (frames) which move fast enough so, that human eye can realize them as a continuous shot. Now, for any processing on video we need to the frame.

The video analysis is done by following three steps:

1. Detection of the required object that is moving.
2. Tracking of the selective object into respective frames.
3. Analysis of the path of the object.

Thus movement occurs between the objects is driven by the movement occurs between the camera and the watched scene. However, it is difficult to access the moving object's route or path in the video frame plane. Object tracking has been used. A typical strategy may used for tracking is to first segment a frame into a number of regions based on visual features like color and texture, subsequently merging of regions with similar motion vectors can be performed subject to certain constraints such as spatial neighbourhood of the pixels.

II. OBJECT DETECTION TECHNIQUES

A. Point Detectors

We are mostly interested in detecting point features in an image. These features are usually defined as regions in the image where there is significant edge strength in two or more directions. These are vital in searching points from the video frame having a surface in a particular area. Merit of using this type of detectors is that an interesting or concerned point remains unchanged even though enlightenment and camera perspective remains changing. Some of the point detectors used in are Harris detector, Moravec's detector, KLT detector etc.

B. Temporal Differencing Method

Temporal method computes the difference between the two consecutive frames after thresholding, resultant is the motion detection between the two frames (images). For this to achieve, subtract the previous image from the present frame. If the pixel difference is more than the set threshold value T , this indicates that the pixels occur within the moving object; otherwise, they are the part of background pixels. The moving object can be detected after applying threshold operation. This method does not detect stationary objects but these are very sensitive to Threshold limit. Temporal Differencing method is highly adaptive to the changes in the scene as most recent frames are involved in the calculation of the moving regions.

C. Background Subtraction Method

The background subtraction method is the most common method of motion detection. In this type of detection, a scene is representing through establishment display and then performs deviations from model from one to every another approaching frame. In other words, it uses the difference of the current image and the background image and then if any change occurs in a picture results into change in an object or moving object. Thus pixels contributed to the region and acquire the variations in the frame for more processing. Here we consider the first frame as the background frame and then that frame is subtracted from current frame to detect moving object. Background subtraction method is used in Hidden Markov Models, frame differencing region based etc. Background subtraction method has three approaches and that are:-foreground region detection, background maintenance and post processing.

D. Statical approach

In this the whole picture is divided into comparable areas called segments. Thus it involves two parts i.e. in the first part criteria that will be used for the allotment of the segment and second part will be used to make strategy to attain useful division between the segments. This approach is becoming more popular due to its reliability in scenes that contain noise, illumination changes and shadows.

E. Optical Flow

The basic idea is, to calculate the image optical flow field, and do clustering processing according to the optical flow distribution features of image. This method gives the complete motion details and detects the moving object from the



background better, due to a large quantity of calculations, sensitivity to noise and poor anti-noise performance; make this method not suitable for real-time demanding occasions. Optical Flow method can detect the motion in the video even from a movable camera and with moving background, but the optical flow methods are quite computationally complex and are not able to be used in real-time environment without specialized hardware.

III. CHALLENGES

There are some difficulties that are being encountered during detection and tracking of the motion of the object and they are :-

- A. Occlusion(partial/full)
- B. Environment (Challenging Weather)
- C. Camera Movement
- D. Object's Motion Speed
- E. Cameras produce a Noisy image
- F. Complex Object Behaviour
- G. Illumination
- H. Complex shape of objects
- I. Control Applications(Head Tracking for Video Conferencing)
- J. Sometimes Bootstrapping Strategy is to be applied

IV. APPLICATIONS OF MOTION DETECTORS AND TRACKING

- A. Video Surveillance
- B. Traffic Monitoring Applications
- C. Medical Analysis
- D. Robotics(Human-Computer Interaction)
- E. Video Indexing
- F. Vehicle Navigation(Automatic Guidance)
- G. Motion based Recognition(Gesture Recognition)
- H. Video saving
- I. Motion Alarms
- J. Control Applications(Head Tracking for Video Conferencing)

V. FEATURE TYPES

Motion Detection uses feature type techniques to recognize any moving object. A feature is a fascinating part of an image, like as a corner, blob, edge, or line on that basis moving object is detected i.e. motion is detected.

- **LBP**: It is a feature extraction technique and it has its excellence in Classification, clustering & segmentation process. Its features can be used as small patterns, which are balanced or regular with reference to the monotonic grey scale revolution.
- **POC**: Phase Correlation, is one of the image matching technique that has been applied to the biometric authentication and computer vision problems. The height and position value of the correlation peak depicts difference between the two images.
- **Haar Classifier**: Haar Like features are composed of two or three jointed black and white rectangles. The integral image is defined as the sum total of the pixel values of the original image. The value at any location (say(x, y) coordinates) of the integral image is the summation of the image pixels above and to the left of location (x, y). The integral image value can be calculated by discovering the difference between the summations of pixel gray level values within the black and white rectangular regions compared with raw pixel values.
- **AdaBoost**: This algorithm is used to weight the chosen weak classifier. All the weak classifiers are classified to many cascades with the help of optimization process. Within each stage, a group of several weak classifiers are drill using this algorithm.
- **Gabor Wavelet**: In this algorithm, the images which are represented by Gabor wavelets algorithm are selected for its biological matter and technical properties. The Gabor wavelets are of almost similar structure (appearance) as the receptive fields of simple cells in the primary visual cortex. We use Gabor wavelets for image representation since it depicts the image based on the way the human mind does. This makes modeling computer vision based on human vision a more systematic and powerful process.



VI. CONCLUSIONS

In this survey paper all the main terminologies of object detection have been included. These include object detection methods and feature selection. Most commonly used and well recognized methods for these phases have been explained in details. Different methods for object detection are like Point Detectors, frame difference, optical flow and background subtraction. Most commonly used method is back- ground subtraction.

In the video object tracking system the main focus till date is to check the frames and by the use of Euclidean distance approaches which make use of the differences between the previous frames along with the present frames. This technique is successful in most of cases but it is very simple approach which can be non-effective in most of cases and the chances to get the perfect object detection in the live frames. So there is requirement of the algorithm which will be more productive this can be done by withdrawing the feature of the image(or can say the frames). Among the many methods of object classification mostly researchers give preference to the texture based and color based object classification techniques. Advance study may open the paths to find efficient algorithms to reduce computational cost and to decrease the time required for detecting the object for variety of videos containing different characteristics and to increase accuracy rate. Also, most of the techniques were not able to detect the minor movement of the object. So, linear binary pattern technique can be used for the extraction and matching of the feature. This technique will help in the detection of the minor movements of the object. LBP is considered as one of the efficient technique for the feature extraction.

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