



Smart and Secure Exam Management System for Mobile Learning Environment

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Abstract: M-Learning has enhanced the e-learning by making the learning process learner-centered. However, enforcing exam security in open environments where each student has his/her own mobile/tablet device connected to a Wi-Fi network through which it is further connected to the Internet can be one of the most challenging tasks. In such environments, students can easily exchange information over the network during exam time. This paper aims to identify various vulnerabilities that may violate exam security in m-learning environments and to design the appropriate security services and countermeasures that can be put in place to ensure exam security. It also aims to integrate the resulting secure exam system with an existing, open source and widely accepted Learning Management System (LMS) and its service extension to the m-learning environment, namely “the Moodbile Project”.

Key Terms: Access control, e-learning, exam engine, Learning Management System (LMS), m- learning.

1. INTRODUCTION

LEARNING has experienced such an extraordinary growth over the last years that its global industry market is estimated to be worth USD 91 billion [1]. Learning Management Systems (LMSs), due to being essential tools of e-learning, have been adopted by many organizations to establish and provide access to online learningservices. Nowadays, the success of LMSs is so great: 74% of the US corporations and educational institutions currently offering e-learning employ LMSs in their training programs [2]. Thus, LMSs must change to adapt to new user requirements and technologies. For example, interaction with external applications, such as social networks and mobile applications, must be incorporated in LMSs [9] to facilitate personal learning demands that happen anywhere and at any time. M-learning puts the control of the learning process in hands of the learner itself [10] and enhances collaboration and flexibility. It is concluded in [11] that having a mobile, accessible e-book is “perceived to benefit student learning due to the value placed on the affordance of situated study in everyday life.” The students that participated in this study expressed feelings of competence and high self-efficacy, and that they were able to learn more using their e-books. Moreover, among other technological factors impacting the future of m-learning, Rao et al. [12] asserted that cloud computing would make mobile learning more efficient in many ways, ultimately in time and cost. A web portal developed using Amazon’s cloud computing service is presented in [13] whereby teachers without programming skills can implement interactive learning processes. The materials developed can be used with mobile applications on Android and iOS based devices.

Some of the contributions of m-learning are:

1. It is learner-centered .

2. It is a new alternative for information delivery and
3. It enhances collaborative learning.

On the other hand, m-learning faces several challenges such as:

1. Lack of teacher confidence, training or technical difficulties with mobile devices.
2. Lack of institutional support.
3. Interoperability problems with LMSs.
4. Security and privacy issues.

One possible solution to overcome these challenges is the integration of m-learning initiatives with LMSs. From students’ point of view, m-learning could personalize their learning process as well as enable them to collaborate with other students or teachers. From teachers’ point of view, they could continue to use LMSs as their working platform, leaving mobile devices for students. The problem, however, is that the integration between m-learning applications and LMS is not an easy task. Indeed, LMSs do not generally contain interoperability standards to communicate with external applications; they are usually designed as monolithic or layered systems [9]

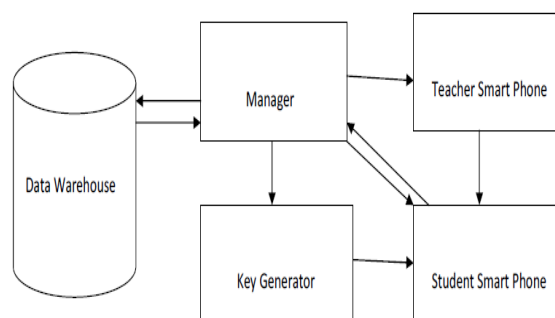


Figure: System Architecture



The above figure 1 shows the system architecture of our proposed model. Where teacher and student should own a mobile device to participate in examination system. Key generator model is build with intention of generating keys for both teacher and student. Data warehouse is used to store all the information with respect to our proposed model.

This paper aims to design a Secure Exam Management System (SEMS) that meets the distinct security requirements of m-learning environments and to integrate it with the current Moodle/Moodbile platform. This will result in a complete LMS that is both equipped with secure exam services and suitable for m-learning. Our intention of integrating SEMS with a well-known LMS such as Moodle is so to get the benefits of Moodle's readymade services in other learning aspects such as course material administration, documentation, etc. which have been experienced and appreciated for the last 15 years. However, the proposed SEMS can also work as a standalone secure exam management system for m-learning environments without integration with Moodle.

Although the proposed SEMS design is platform independent, the paper presentation adopts Android platform as a case-study for the following reasons:

1. Android devices are more affordable for students.
2. According to IDC, Android dominated the market with a 78% in the first quarter of 2015 [38].
3. Android is supported by many enterprises such as Google, HTC, Sony, Intel, LG, and Samsung [39].
4. For better compatibility with Fatih Project [40], the Turkish government project that seeks to integrate computer technology into Turkey's public education system. It will be fully developed on Android.

2. SEMS EXAM ENGINE CORE SERVICES AND FUNCTIONALITIES

The Quiz Engine embedded in Moodle is not built based on Service Oriented Architecture. It is implemented as a bulk of PHP code which has to be accessed through standard web browsers that are a bit slow on mobile devices and cannot address the exam security issues that exist in m-learning environment. Moodle services extension to Moodle does not touch the Moodle's Quiz Engine. Thus, we need to develop a new Quiz Engine that can be deployed as a service oriented application, so that its services can be consumed by a mobile application designed to cater to m-learning specific security requirements. As well, it should be integratable with Moodle/Moodbile in order to have a complete LMS which suits the m-learning environment and addresses all of its security issues. The core services of the proposed Exam Engine are discussed below.

2.1 Secure and Random Distribution of Exam Questions

This service provides the following functionalities:

1. Enabling the teacher to define a bank of exam questions and to link them to his/her subject through an appropriate interface (Subject's Question Bank Interface). In case of objective kind of questions, each question may have a set of options. The teacher has to provide those options through the same interface and specify the correct choices among them to enable the exam engine to auto-evaluate students' answers. In case of descriptive kind of questions, a text box (or probably a sketching canvas) will appear below each question at the student device screen to allow him/her to write/draw the question's answer; those answers will be saved at server side to be further reviewed and evaluated by the teacher. In addition, each question will have a property to specify its difficulty "level" (let's say: A, B, C, D, and E).

2. Enabling the teacher to specify a subject's exam properties such as: Date and Time, Duration, Percentage of level A, level B, and level C questions in the exam paper, etc. through an appropriate interface (Subject's Exam Setup Interface).

3. Securely authenticating and enrolling students, using any of the well-known secure authentication mechanisms, into exams at the pre-defined date and time through the Exam Enrollment Interface. Multifactor authentication can be adopted for stronger security as explained in Section 2.4.

4. Creating exam instances by random distribution of exam questions to the enrolled students' mobile/tablet devices according to the predefined exam properties such as percentage of each question level. This means that questions are not going to reach students in the same order. Moreover, the multi-choices of each question, in case of objective questions, will be flipped randomly and delivered differently to each student. The Exam Server associates the exam questions with a message digest signed by its private key to ensure data integrity. The Exam Server also has to memorize the way it has distributed the questions to each student to be able to evaluate the correct answers once the students submit their answers back to the Exam Server. This process, illustrated in Fig. 2, guarantees that each student gets different questions order and makes cheating by "hand-signals" impossible. The prepared questions bank is reusable. Teachers can always enrich their courses' questions bank by adding new questions or upgrading old ones during the semester. At the exam time, it is the responsibility of the Exam Server to create exam instances out of the questions bank. Incorporating the "question level" concept helps the Exam Server to prepare a moderate kind of questions while selecting them out of the questions bank.

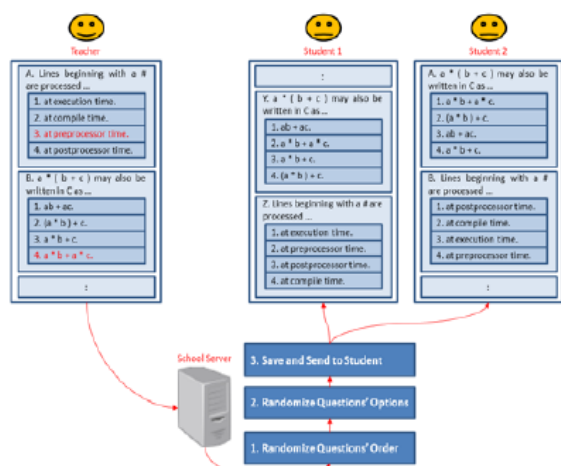


Fig. 2. Secure distribution of exam questions

2.2. Preventing the “Unattended Exam” Issue

In a Wi-Fi based network, we cannot guarantee that each student is going to attend an exam from a dedicated classroom. A student can simply sit in a nearby room and log in to the exam system through the Wi-Fi network. He/she can subsequently open his/her course notes and use it to answer the questions illegally. To encounter this issue, we propose the following strategies.

2.3 Preventing Students from Exchanging Mobile/Tablet Devices during an Exam

Beyond all the enforced security mechanisms discussed earlier and those which are going to be discussed later on in this paper, students might still attempt to cheat by simply exchanging their mobile/tablet devices after they get authenticated by the Exam Server. To prevent this issue, ECS tries to re-authenticate the students biometrically by asking them to represent their faces in front of the mobile camera on a random basis. With this mechanism, students cannot exchange their devices during an exam after getting authenticated as the system at any point of time can ask them to represent their identity. Moreover, the proctor software will have the functionality to force a particular student attending an exam to get re-authenticated by the system in case any suspicious case occurs. It can simply signal the corresponding student's ECS to re-initiate the authentication process. ECS will always respond to this signal coming from the exam's registered proctor device.

3. SEMS SECURITY AGENT

Students' mobile/tablet devices are connected to the school's Wi-Fi network through which they may illegally exchange information during an exam. Applying simple policies, such as turning the network down during exam to cut off any possible communication between students, is not a practical solution as students in different classes may not take their exams at the same time.

Moreover, the network has to be up during exams in order to be able to submit students' answers to the Exam Server. A dynamic network access policy has to be generated and applied on each student's device according to predefined conditions. Employing an identity based firewall with dynamic access policy seems to be a good solution to be adopted in such a scenario. However, it has the following limitations:

1. It is a centralized software which cannot block Adhoc Bluetooth communications between students' mobile/tablet devices, neither can it block the regular cellular communications.
2. It cannot address certain issues such as the “unattended exam” issue discussed in Section 2.3. For such special issues we need a protocol specifically designed for m-learning environments.
3. It cannot prevent the students from opening offline PDF files, which have been previously downloaded into students' mobile devices and can be accessed offline without the need for a network approval.

3.1 Online Exam Strategy

In this strategy, students attend the exam through a secure and online channel established with the Exam Server. This strategy has more advantages over the offline one. For example, it allows students to access a shared library of e-books or a set of related websites pre-specified by the teacher for an open-book exam scenario.

On the other hand, enforcing exam security becomes a challenge in such an open environment. In this case, the system has to adopt a dynamic network access control through which it can create and enforce different policies for different cases. For example, if the student has no exam, then all kinds of communications, including the cellular, Bluetooth, and Wi-Fi communications, are allowed. During exam time, however, cellular, Bluetooth, and Wi-Fi communications have to be blocked except the main connection to the Server through which the student is to submit answers to questions or access the exam's shared library.

4. CONCLUSION

This paper proposes the design of a Secure Exam Management System (SEMS) to mitigate the unique exam security threats that exist in m-learning environments. SEMS offers many exam services such as: secure and random distribution of exam questions, turbo-mode assessment, prevention of the “unattended exam” issue, biometric-based authentication service for anti-impersonation, preventing students from exchanging their devices during an exam, conducting exam securely through online or offline strategies, and auditing.



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