



WEAPON DETECTION In A CRIME SCENE USING CONVOLUTION NEURAL NETWORK

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Abstract: Due to an increase in crime during big events or in isolated, suspicious areas, security is always a top priority in every field. Computer vision is widely used in abnormal detection and monitoring to address a variety of issues. The need for video surveillance systems that can identify and analyze scenes and anomalous events has grown due to the increased demand for the protection of personal property, safety, and security. These systems are essential for intelligence monitoring. This project uses Faster RCNN techniques and a convolution neural network (CNN) based YOLO Module to provide automatic gun (or) weapon detection. Two kinds of datasets are used in the suggested implementation. There was one dataset with pre-labeled photos and another with a collection of manually labeled images. The algorithms yield tabular results with good accuracy; however, the trade-off between speed and precision may determine how these algorithms are applied in practical scenarios.

Keywords: Weapon detection, convolutional neural network, image classification, object detection, computer vision.

I. INTRODUCTION

The process of identifying irregular, unexpected, unpredictable, or uncommon events or items, which deviate from established patterns within a dataset, is known as anomaly detection. In this context, feature extraction and learning models or algorithms are employed for object identification to recognize occurrences of various item categories. The primary objective of the proposed implementation is accurate gun detection and categorization.

Frames extracted from the input video are utilized, and prior to object detection, bounding boxes are generated through the frame differencing process. A dataset is created, trained, and then fed into the object detection algorithm, based on the appropriate detection method selected for the gun detection application, whether it be rapid RCNN or SSD. The approach addresses the detection problem by employing various machine learning models such as Region Convolutional Neural Network (RCNN) and Single Shot Detection.

II. LITERATURE SURVEY

- [1] Sheen et al. proposed a concealed weapons detection (CWD) method based on a three-dimensional millimeter (mm) wave imaging technique for identifying hidden weapons at airports and other secure locations on the body.
- [2] Z. Xue et al. suggested a CWD technique utilizing fusion-based multi-scale decomposition, integrating colour visual imagery with infrared (IR) imaging for concealed weapons detection.
- [3] R. Blum et al. recommended a CWD method incorporating visual and IR or mm wave imagery using a multi-resolution mosaic technique to highlight concealed weapons within target images.
- [4] E. M. Upadhyay et al. proposed a CWD technique employing image fusion, combining IR and visual images to detect concealed weapons, particularly in scenarios with over and underexposed areas. Their approach involved applying a homomorphic filter to visual and IR images captured under different exposure conditions.
- [5] The concept of automated image processing for public security applications has been widely recognized and studied.



Closed-circuit television (CCTV) systems played a crucial role in advancing such work, first utilized in 1946 in Germany to monitor the launch of the V2 rocket.

[6] Although CCTV had earlier applications, significant advancements occurred in the last two decades, enabling visual object recognition and detection for surveillance and security purposes. The development of the Charge-Coupled Device (CCD) in 1973 facilitated the widespread deployment of surveillance cameras by 1980.

[7] In 2003, Royal Palm Middle School in Phoenix employed facial recognition technology for the first time to track missing children.

[8] Several object detection algorithms have been proposed in computer vision to enhance surveillance systems. These algorithms have found applications in various sectors such as anomaly detection, deterrence, human detection, and traffic monitoring. R. Chellapa et al. briefly discussed object tracking and detection in surveillance cameras.

[9] J.S. Marques proposed distinct techniques for evaluating the effectiveness of different object recognition algorithms. B. Triggs et al. described the histogram oriented gradient (HOG) method, which emerged as a novel architecture for feature extraction, primarily used in human detection applications.

[10] In 2005, the sliding window technique was introduced for recognizing number plates, employing a sliding window for segmentation and a neural network for character recognition on the number plate.

[11] The development of CCTV systems led to the introduction of firearm detection algorithms, first proposed by L. Ward et al. in 2007. They also implemented a surveillance system in 2008, featuring an accurate pistol detection model for RGB images.

However, their method failed to detect various pistols in the same scene. Their approach involved removing non-related items using the K-means clustering algorithm and applying the SURF (Speeded-Up Robust Features) method for point of interest detection. Darker introduced the concept of a SIFT-based weapon detection algorithm, utilizing motion segmentation for Region of Interest (ROI) estimation.

[12] Rohith Vajhala et al. proposed the technique of knife and gun detection in surveillance systems. They had used HOG as a feature extractor along with backpropagation of artificial neural networks for classification purposes. The detection was performed using different scenarios, first weapon only and then using HOG and background subtraction methods for human before the desired object and claimed to have an accuracy of 83%.

[13] Verma et al. had also used the deep learning technique to detect weapons and used the Faster RCNN model. The work was performed on imfdb, which in my opinion is not suitable to train a model for real-time case. They claimed to have an accuracy of 93.1% on that dataset but in the case of weapon detection, only achieving higher accuracy is not enough, and precision and recall must be considered.

[14] The work of Siham Tabik et al. was closely tied to the actual situation. They employed region proposal and sliding window techniques in Faster RCNN to detect firearms in real time. The region suggestion method produced the best results. The region suggestion approach processed the image in 140ms at 7 frames per second, whereas the sliding window took 14 s per image.

[15]. The goal of Jose Luis Salazar González et al.'s effort was to obtain results in real time. They trained Faster-RCNN using Feature Pyramid Network and Resnet50 after extensive experimentation with a variety of datasets. This advances the state of the art by 3.91%.

III. METHODOLOGY

The proposed implementation primarily emphasizes the accurate detection and classification of guns, prioritizing precision due to the potential consequences of false alarms.

Two datasets were utilized: one comprising pre-labeled images, and the other manually labeled images. Results were tabulated, showcasing favorable accuracy for both algorithms. However, the practical application of these algorithms in real-world scenarios may involve a trade-off between speed and accuracy.

**Object Recognition:**

Object recognition involves predicting the actual category of an image by assigning high probabilities to the respective class. Convolutional Neural Networks (CNNs) are employed for efficient execution of this process. Numerous state-of-the-art classification and detection algorithms utilize CNNs as a backend for their tasks.

Image Classification:

This task entails feeding an image through a classification model, which slides a kernel/filter across the entire image to generate feature maps. The model then predicts the label based on the extracted features' probabilities.

Object Localization:

Object localization determines the precise location of an object within an image, providing its associated height, width, and coordinates.

Object Detection:

Combining aspects of the aforementioned algorithms, object detection identifies bounding boxes with associated coordinates (x and y) and dimensions (width and height), along with the class label. Non-maximum suppression is employed to filter out boxes below a specified threshold, yielding the following results: bounding box and probability.

Classification and Detection Approach:

Two approaches are employed in the proposed work for classification and detection models:

- **Sliding Window/Classification Models:**

This method involves moving a window over an image to select different areas, utilizing an object recognition model to identify each frame patch covered by the window.

- **Region Proposal/Object Detection Models:**

This technique employs an image's bounding boxes as input and outputs proposals for areas in the image most likely to contain objects.

Training Mechanism: Training begins with defining the problem, acquiring the necessary dataset, applying preprocessing techniques, and then training and evaluating the dataset.

Evaluation involves assessing performance metrics such as accuracy, precision, recall, and F1-score on a separate test dataset. Successful evaluations result in saving the trained weights as a classifier, while incorrect evaluations prompt the application of backpropagation and gradient descent algorithms.

Evaluation:

Evaluate the trained models using performance metrics like accuracy, precision, recall, and F1-score on a separate test dataset.

Implementation:

An interactive application is developed to allow users to input weapon images and classify them using the trained models.

Validation:

The application's performance is validated by testing it with various weapon images and evaluating its accuracy in detecting weapons.

By following this proposed methodology, a robust and efficient system for weapon detection can be developed.



PROBLEM STATEMENT:

In areas with high crime rates attributed to firearms or knives, particularly where their possession is permitted, one effective strategy for prevention is the detection of dangerous objects such as handguns and knives in images and videos. To address this need, we propose an automatic weapon detection system designed for surveillance and control purposes. Our approach emphasizes early detection of these weapons using deep learning techniques applied to real-time video security.

DESIGN:

SYSTEM REQUIREMENTS:

A. HARDWARE REQUIREMENTS:

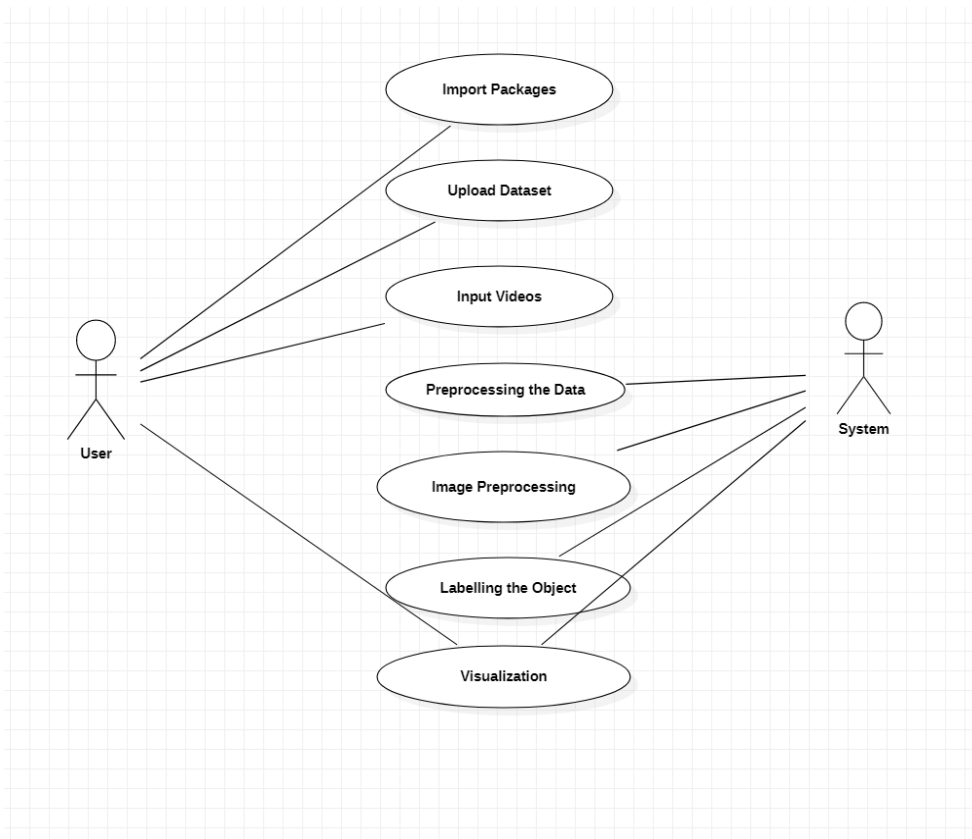
- operating System: Windows, Linux
- Processor: inteli3 or more
- RAM: 4 GB
- Hard Disk: 250 GB

B. SOFTWARE REQUIREMENTS:

- Python idle 3.7 version
- Jupiter
- Kaggle
- Anaconda 3.7

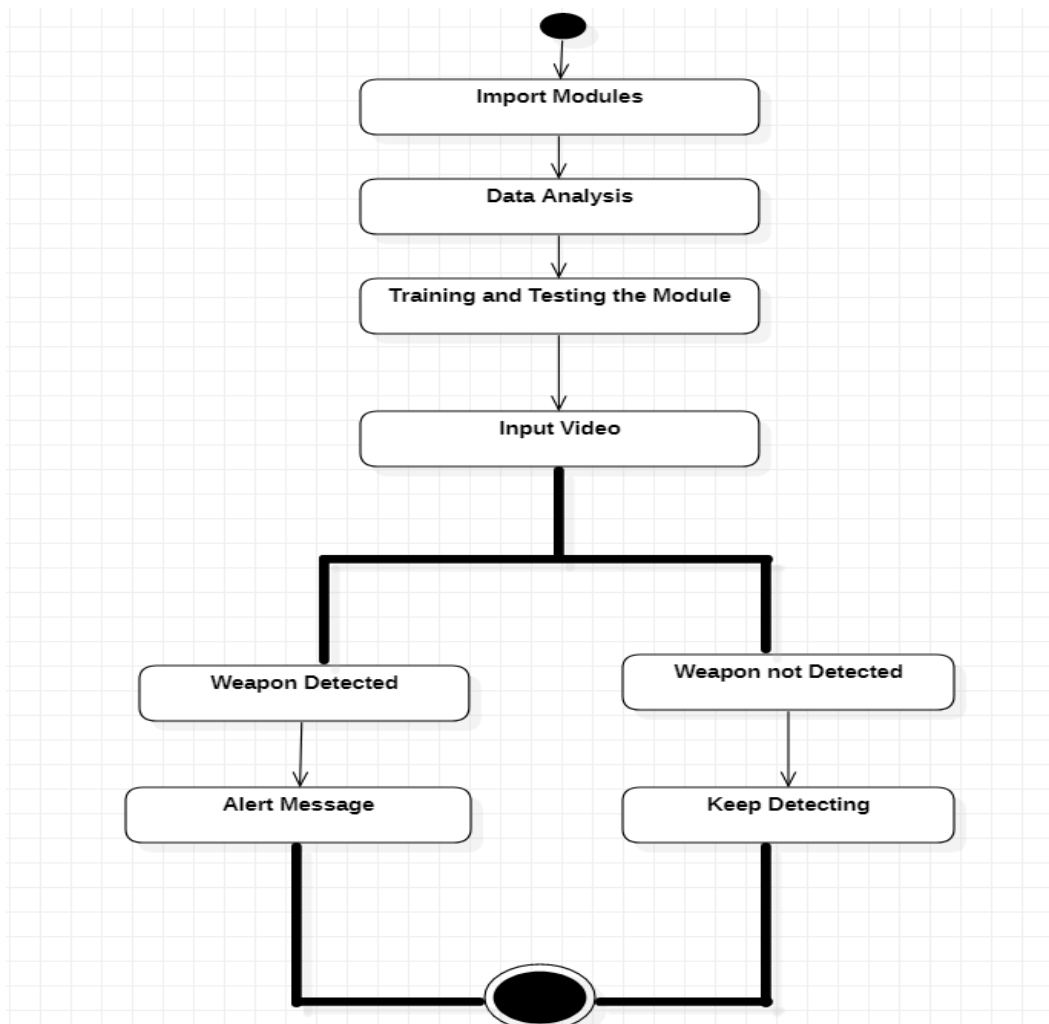
DIAGRAMS:

- **USECASE DIAGRAM**





- ACTIVITY DIAGRAM:



IMPLEMENTATION:

```

import cv2
import numpy as np

# Load YOLO

net = cv2.dnn.readNet("yolov3_training_2000.weights", "yolov3_testing.cfg") classes = ["Weapon"]
layer_names = net.getLayerNames()

layer_names[i - 1] for i in net.getUnconnectedOutLayers() = output_layers colors = np.random.uniform(0, 255, size
=(len(classes), 3))
# Function to prompt user for file name or start webcam def get_input():

file_name = input("Enter file name to detect weapon (e.g., 'ak47.mp4'), or press 'Enter' to start webcam: \n") if
file_name == "":
file_name = 0 # Start webcam if no file name provided return file_name

# Capture video from file or webcam cap = cv2.VideoCapture(get_input()) while True:
_, img = cap.read()
  
```



```
height, width, channels = img.shape
```

```
blob = cv2.dnn.blobFromImage(img, 0.00392, (416, 416), (0, 0, 0), True, crop=False) net.setInput(blob)
outs = net.forward(output_layers)
```

```
# Perform Non-Maximum Suppression to get bounding boxes
```

```
# NOTE: 'boxes', 'confidences', and 'class_ids' variables are not defined in the provided code snippet # They need to be defined elsewhere in your code
```

```
indexes = cv2.dnn.NMSBoxes(boxes, confidences, 0.5, 0.4) # Print if weapon detected in frame
if indexes == 1:
```

```
print("Weapon detected in frame")
```

```
font = cv2.FONT_HERSHEY_PLAIN
```

```
for i in range(len(boxes)): if i in indexes:
x, y, w, h = boxes[i]
```

```
label = str(classes[class_ids[i]]) color = colors[class_ids[i]]
cv2.rectangle(img, (x, y), (x + w, y + h), color, 2) cv2.putText(img, label, (x, y + 30), font, 3, color, 3)
cv2.imshow("Image", img) key = cv2.waitKey(1)
if key == 1:
```

```
break cap.release()
cv2.destroyAllWindows()
```

ALGORITHM

Step 1: Upload Dataset

Take the software dataset (Images of guns).

Step 2: Data Pre-processing

Filter dataset according to requirements and create a new dataset which has attributes according to analysis to be done. After performing Data Pre-processing we are dividing dataset into the Train and Test datasets

Step 3: Perform Image pre-processing on dataset from here we use various Machine Learning models.

Step 4: Apply The CNN Based Algorithm.

Step 5: Train The Model Through CNN Approaches

Train the model with Training Data then analyze dataset over classification algorithm. The SSD (Single Shot Detection) and RCNN (Region based Convolution Neural Networks) approaches are implemented. The Detection and Classification are implemented.

Step 6: Run The Model

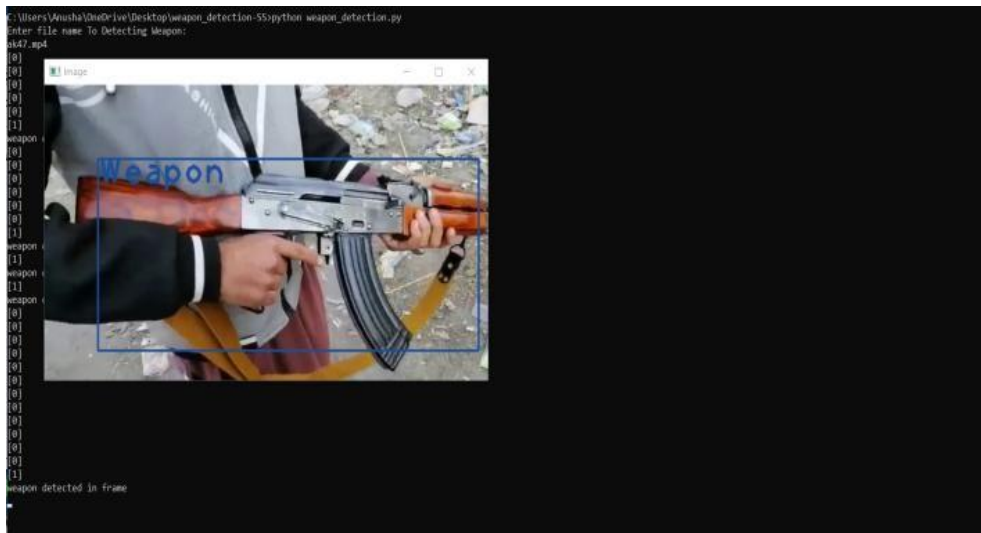


IV. RESULTS

The Figure represents the Command Prompt which we are using to execute our code.



After the code execution we get the Following Outputs:



If there is no weapon then the following output looks like:



The below image is the result of the above CCTV video input.



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