



SIGN-TALK: A BRIDGING COMMUNICATION GAP

Sivapuram Jayasri¹, M Tushara², Monisha³, Preksha S Naik⁴, Samantha Patrick Pinto⁵

Assistant Professor, Information Science and Engineering, A J Institute of Engineering and Technology,
Mangalore, India¹

Student, Information Science and Engineering, A J Institute of Engineering and Technology, Mangalore, India²

Student, Information Science and Engineering, A J Institute of Engineering and Technology, Mangalore, India³

Student, Information Science and Engineering, A J Institute of Engineering and Technology, Mangalore, India⁴

Student, Information Science and Engineering, A J Institute of Engineering and Technology, Mangalore, India⁵

Abstract: This People usually communicate with words, either by speaking or writing. But for deaf individuals, sign language becomes their main way of sharing information. Without someone to interpret, they face challenges in connecting with others. Sign language uses visual patterns to convey meaning, and it's not only essential for the deaf but also helpful for those with Autism Spectrum Disorder (ASD). However, there's a gap in communication between deaf individuals and the rest of society because many people don't understand sign language. To address this issue, a solution is proposed – a system that uses a camera to capture hand gestures. This system, powered by a neural network, interprets these gestures and turns them into spoken words. It's like teaching technology to understand and speak the language of sign. Sign language is crucial for those who have difficulty hearing or speaking, but it's often challenging for others to interpret. This proposed system aims to eliminate the need for an interpreter by using advanced technology. The process involves capturing hand gestures, enhancing accuracy through image processing techniques, and finally, converting the signs into spoken words using a speech synthesizer. In simpler terms, it's like creating a smart system that helps bridge the communication gap between deaf individuals and the rest of the world.

Keywords: Sign, Text, Voice, Video

I. INTRODUCTION

In India, a significant number of people, around 50 lakh, face hearing disabilities, and approximately 20 lakh experience speech impairments. Recognizing the challenges these minorities encounter in communication, there's a push for artificial intelligence technology to lend a helping hand. While various technologies aim to translate sign language, everyday solutions are still in the making. Current translators are quite basic and struggle to adapt to the daily lives of those with speech and hearing disabilities. The call is for tools that seamlessly integrate into the routines of individuals, enabling easy interaction between those who can hear and speak and those who cannot. Communication is a vital aspect of connecting with the world, and for those deprived of it, sign language becomes crucial. However, the challenge lies in bridging the gap between those familiar with sign language and those who are not. A solution is sought to detect sign language, making communication easier for individuals with hearing and speaking disabilities. The focus is on recognizing specific hand and head movements, facial expressions, and body poses in real-time.

Despite the richness of sign languages, they face a popularity gap outside the speech and hearing disabled communities. These languages are difficult for the general public to grasp since they have unique lexicons and grammar. The goal is to develop methods that facilitate communication and lower barriers between the speaking community and individuals who use sign language. In addition to the technical challenges, there's also a pressing need for greater awareness and acceptance of sign language within mainstream society. Breaking down societal barriers and dispelling misconceptions surrounding sign languages is essential for fostering inclusivity and understanding. Education and advocacy play crucial roles in promoting the recognition of sign languages as legitimate forms of communication. Furthermore, it's vital to ensure that the development of AI-driven solutions for sign language recognition remains inclusive and equitable. This means actively involving individuals from the deaf and hard of hearing communities in the design and testing phases to ensure that the technology meets their specific needs and preferences. Ultimately, the goal goes beyond just creating advanced technological tools; it's about building a more inclusive and accessible world where everyone, regardless of their abilities, can fully participate and communicate with ease. It supports easy two communication.



II. MOTIVATION

The motivation for this Sign language is the standard form of communication among the speech and hearing impaired. The region-wise division of the sign language helps the users to have a facile method to convey information. As the larger population of society does not understand sign language, the speech, and hearing impaired usually rely on the human translator. The availability and affordability of using a human interpreter might not be possible all the time. The best substitute would be an automated translator system that can read and interpret sign language and convert it into an understandable form. This translator would reduce the communication gap that exists among people in society. The proposed system uses the images in the local system or the frame captured from webcam camera as input. Processed input image is given to the classifiers which use Artificial Neural Network. Finally the predicted result is produced as text. Text data will be converted to audio data to improve the communication..

III. OBJECTIVES

. To create an application which performs the following functionalities:

- **The Gesture Recognition and Interpretation:** Develop a robust machine learning model to accurately recognize and interpret hand gestures and sign language used by individuals with hearing and speech impairments.
- **Real-time Conversion to Text and Voice:** Implement a system that can translate recognized gestures into real-time text messages and clear voice prompts, ensuring seamless communication for deaf and mute individuals.
- **Inclusivity in Communication:** Facilitate effective communication between individuals with hearing impairments and the broader community by converting sign language into formats (text and voice) readily understood by those without proficiency in sign language.
- **Bidirectional Communication:** Enable individuals without hearing impairments to communicate with deaf and mute individuals by developing a mechanism that converts text and voice messages from non-impaired users into sign language.
- **Integration of Mapping Technologies:** Utilize mapping technologies to visualize the spatial aspect of communication, creating a digital interface that enhances the user experience for both deaf and mute individuals and those without hearing impairments.
- **Text Display for Deaf and Mute Users:** Implement a user-friendly interface that displays converted text messages for deaf and mute users, ensuring they can understand and respond to messages effectively.
- **Simultaneous Translation:** Achieve simultaneous translation of text and voice messages in both directions, providing a seamless and inclusive communication experience for all users involved.

IV. SYSTEM DESIGN

A. Architectural Diagram

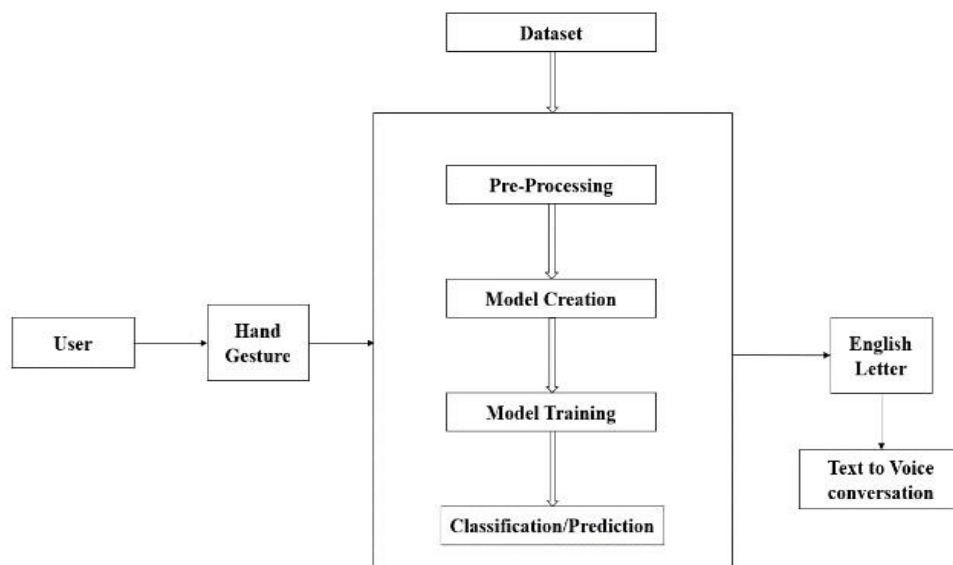


Fig. 1 Architectural Diagram



Above Figure 1 shows the architecture of proposed system. The user interacts with the system by making hand gestures, presumably in sign language. This step involves capturing and interpreting the hand gestures made by the user. The data collected from the hand gestures is fed into a dataset for further processing. Before model creation, the dataset undergoes pre-processing, which may involve cleaning, normalization, or feature extraction. A machine learning model is created based on the pre-processed data. This model is designed to recognize and interpret the hand gestures accurately. The created model is trained using the pre-processed data to learn the patterns and features associated with different hand gestures. Once the model is trained, it can classify or predict the English letters corresponding to the hand gestures made by the user. The predicted English letters are then converted into text, enabling the system to understand and interpret the meaning behind the user's hand gestures. Finally, the text output is converted into voice, allowing for a conversation between the user and the system.

B. Flow Chart

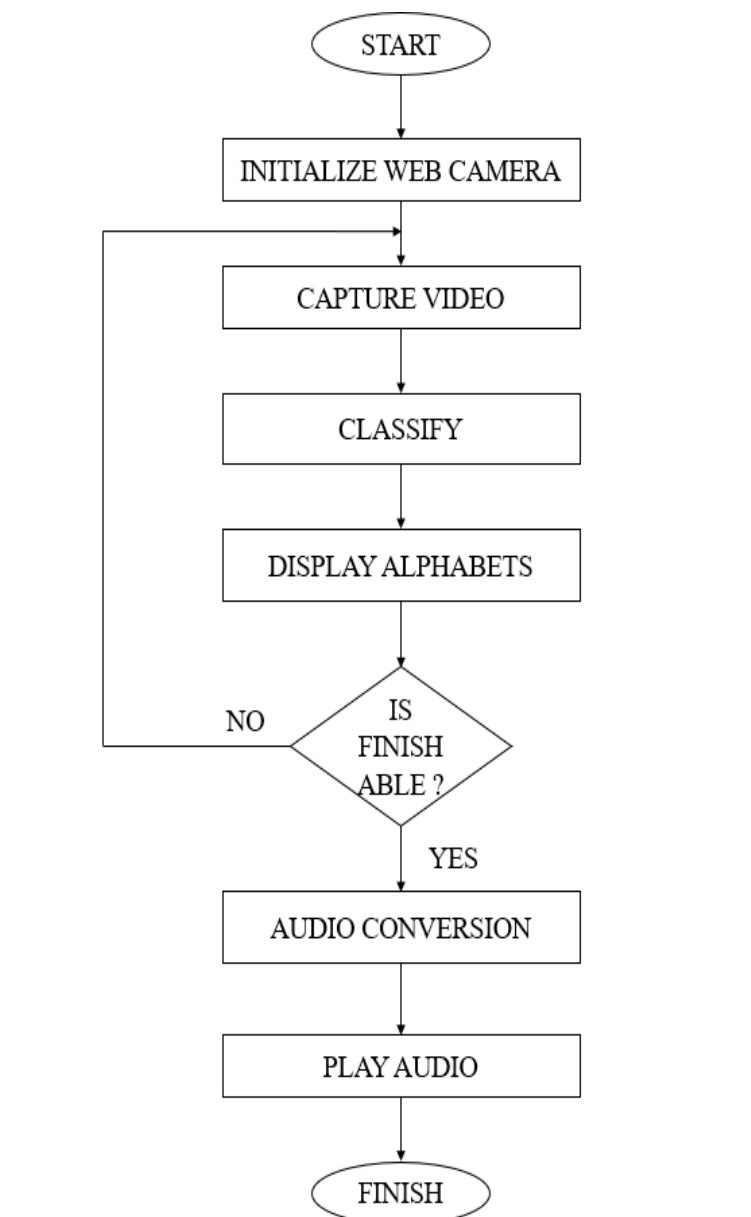


Fig. 2 Flow Chart



Above figure 2 shows the flowchart that outlines the sequential steps involved in the Sign Talk project, aimed at translating sign language into spoken language. It begins with initializing the web camera, then proceeds to capture video input. The captured video undergoes a classification process to interpret the signs, followed by displaying the corresponding alphabets. The system then checks if the sign is finalizable, indicating the end of a word or phrase. If yes, the recognized signs are converted into audio, which is then played back. Finally, the process concludes, marking the completion of the translation task. Overall, the flow chart depicts the systematic approach to translating sign language gestures into understandable spoken language, facilitating communication between individuals who use sign language and those who primarily communicate verbally

C. Use Case

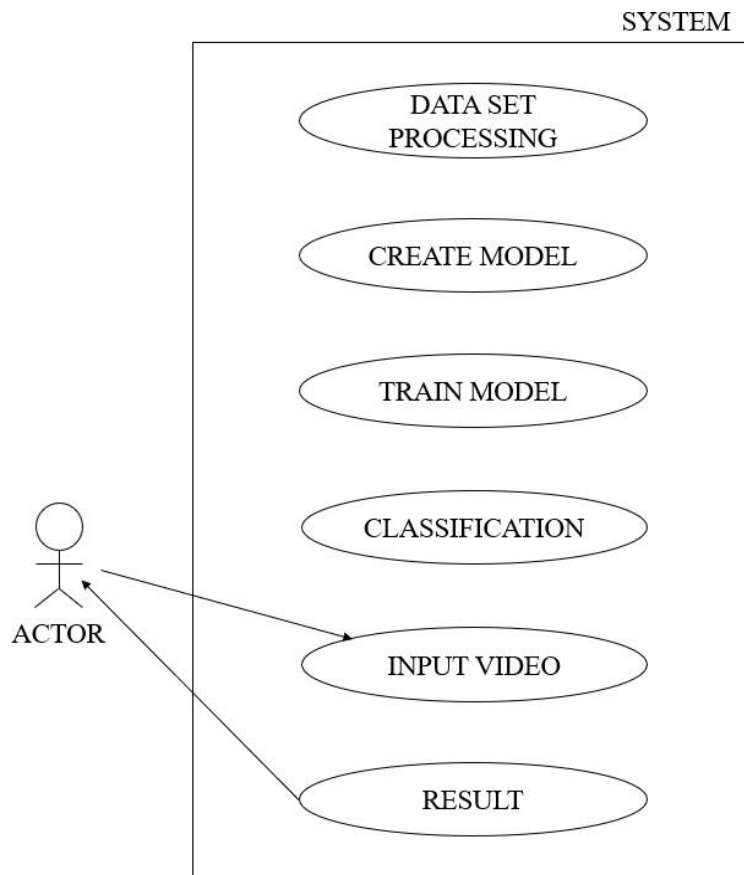


Fig. 3 Use Case

Above figure 2 shows the use case diagram outlines the process flow for the "Sign Talk" project, which likely involves the development of a system for sign language recognition or translation. At the center of the diagram is the actor, representing the user or users interacting with the system. The main functionalities of the system are depicted as oval-shaped elements connected in a sequential manner. The process begins with "Data Set Processing," indicating the initial step of preparing and organizing the data required for training the model. This step involves tasks such as collecting sign language data, annotating it, and cleaning it for further processing. Following data preparation, the next step is "Create Model," which involves the development of a machine learning or deep learning model capable of recognizing sign language gestures or translating them into text. Once the model is created, the system moves on to the "Train Model" phase, where the model is trained using the prepared dataset. This step involves feeding the annotated data into the model, adjusting its parameters, and optimizing its performance to accurately recognize sign language gestures. After the model has been trained effectively, it proceeds to the "Classification" stage. Here, the trained model is utilized to classify and interpret sign language gestures captured in input videos. The input videos containing sign language gestures are processed by the system in the "Input Video" step. This phase involves capturing video input, preprocessing it if necessary, and passing it through the trained model for classification. Finally, the system generates the "Result," which could include text translations of the sign language gestures or other relevant information based on the classification.



V. IMPLEMENTATION

The system implementation of a sign talk project begins with thorough research and requirements gathering to understand the needs of users with hearing impairments and identify key functionalities and technical constraints. Following this, an appropriate technology stack is selected, encompassing programming languages, deep learning frameworks, and web development tools. High-quality datasets of sign language videos or images are collected and preprocessed, preparing them for training the sign language translation models.

These models, often based on Convolutional Neural Networks (CNNs) or Recurrent Neural Networks (RNNs), are trained and optimized to learn the mapping between text or speech input and sign language gestures. The trained models are then integrated into a user-friendly interface, allowing for the input of text or speech and the display of translated sign language output. Additional features, such as real-time communication capabilities, may be implemented to facilitate live translation during conversations.

Rigorous testing and quality assurance measures ensure the functionality, usability, and performance of the system, followed by deployment to production environments. Ongoing maintenance and support are provided to address user feedback, update models, fix bugs, and implement new features, ensuring the continued reliability and effectiveness of the sign talk project in providing accessible communication tools for individuals with hearing impairments.

A. Code Implemented

```
import numpy as np
import pandas as pd
import matplotlib.pyplot as plt
import os
import cv2
from tqdm import tqdm
import random as random
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import LabelEncoder
from keras.utils import to_categorical
from keras.layers import Dense, Dropout, Flatten, Conv2D, MaxPool2D, BatchNormalization
from keras.models import Sequential
from keras.losses import categorical_crossentropy
from keras.optimizers import Adam
from keras.preprocessing.image import ImageDataGenerator
```

Fig. 4 Importing Required Packages

Figure 4 shows the provided Python code sets up a convolutional neural network (CNN) model for image classification. It imports various libraries for numerical computations, data manipulation, image processing, and building neural networks. The model architecture is defined using sequential layers, including convolutional layers for feature extraction, pooling layers for dimensionality reduction, and dense layers for classification.

The model is compiled with appropriate loss functions, optimizers, and metrics, and then trained on prepared training data. Additionally, data augmentation techniques may be applied to increase the diversity of training samples. Finally, the model's performance is evaluated on testing data to assess its effectiveness in classifying images accurately.



```
imagegen = ImageDataGenerator(featurewise_center=False,
                               samplewise_center=False,
                               featurewise_std_normalization=False,
                               samplewise_std_normalization=False,
                               rotation_range=60,
                               zoom_range=0.1,
                               width_shift_range=0.1,
                               height_shift_range=0.1,
                               shear_range=0.1,
                               fill_mode='reflect')
```

Fig. 5 Pre-Processing Dataset Images

Figure 5 shows the the provided code snippet defines an ImageDataGenerator class from the Keras library, primarily used for augmenting image data in deep learning tasks. It specifies various augmentation parameters such as rotation, zoom, and shift ranges, controlling the extent of random transformations applied to the images during training. By utilizing these augmentation techniques, the model becomes more robust and less prone to overfitting, ultimately enhancing its performance in image classification tasks

```
X_train,X_valid,y_train,y_valid = train_test_split(X,y,test_size=0.1,random_state=42)

batch_size = 64
epochs = 10
num_classes = y.shape[1]
```

Fig. 6 Splitting dataset and training

Figure 6 shows the provided code snippet demonstrates the process of splitting a dataset into training and validation sets using the `train_test_split` function from the scikit-learn library. By specifying a test size of 0.1, 10% of the data is allocated for validation, while the remaining 90% is used for training. Setting a random state ensures reproducibility of the split. However, it's important to note that this code snippet does not cover model training, hyperparameter tuning, or model evaluation, which are essential steps in the machine learning pipeline. Additionally, a common practice in machine learning is to further split the data into training, validation, and testing sets to effectively train, validate, and evaluate the model's performance on unseen data.

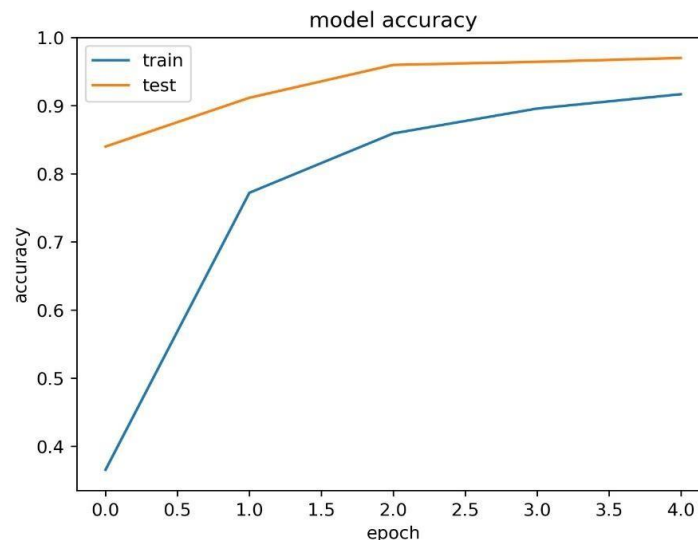


Fig. 7 Accuracy Graph



Figure 8 shows the model accuracy plotted against epochs for both training and testing datasets. As the number of epochs increases, the accuracy of the model improves for both the training and testing datasets. Initially, at epoch 0, the accuracy for both datasets is relatively low, but it steadily increases with each epoch. In the training dataset, the accuracy starts from a lower value and exhibits a sharp increase in accuracy in the early epochs.

This rapid improvement suggests that the model is effectively learning from the training data. As the epochs progress, the rate of increase in accuracy slows down, indicating that the model is approaching convergence and further training may result in marginal improvements. On the other hand, the accuracy of the model on the testing dataset also increases with each epoch but at a slightly slower rate compared to the training dataset. This observation suggests that the model is generalizing well to unseen data, as indicated by the consistent improvement in accuracy on the testing dataset. Overall, the plot demonstrates the training progress of the model over multiple epochs and provides insights into its performance on both the training and testing datasets.

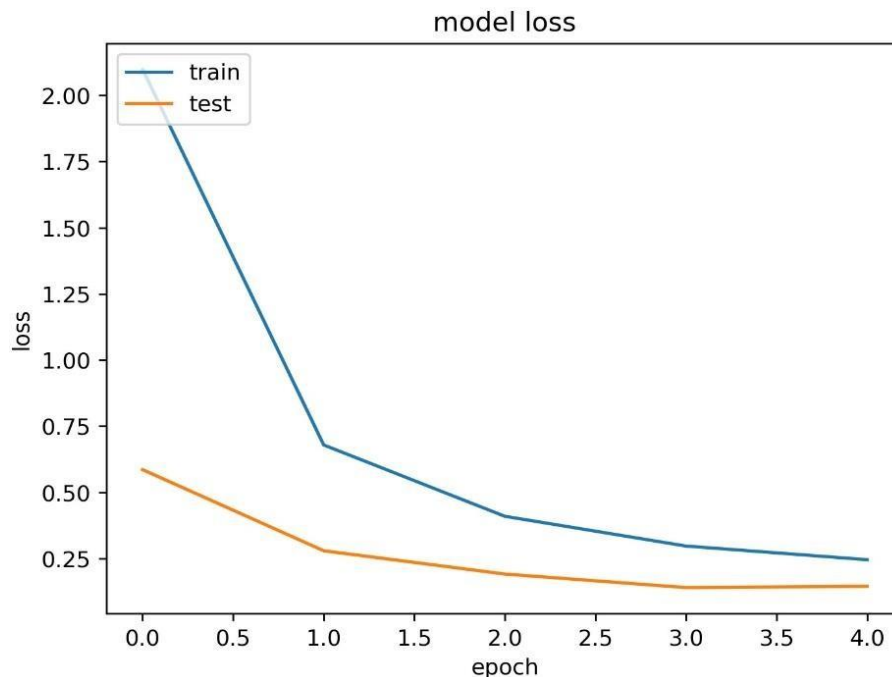


Fig 8 Training and Validation Loss

Figure 8 shows the model loss plotted against epochs for both the training and testing datasets. The loss represents the error between the true values and the predicted values of the model. As the number of epochs increases, the loss decreases for both the training and testing datasets. In the training dataset, the loss starts from a relatively high value at epoch 0 and exhibits a sharp decrease in subsequent epochs. This rapid decrease indicates that the model is effectively learning from the training data, as the errors between the predicted and true values are decreasing with each epoch.

As the epochs progress, the rate of decrease in loss slows down, suggesting that the model is approaching convergence and further training may result in diminishing improvements. Similarly, in the testing dataset, the loss also decreases with each epoch, albeit at a slightly slower rate compared to the training dataset. This observation indicates that the model is generalizing well to unseen data, as the errors between the predicted and true values are decreasing consistently on the testing dataset as well. Overall, the plot provides insights into the training progress of the model by visualizing how the loss decreases over multiple epochs for both the training and testing datasets, thereby indicating the improvement in the model's performance.



VI. RESULTS

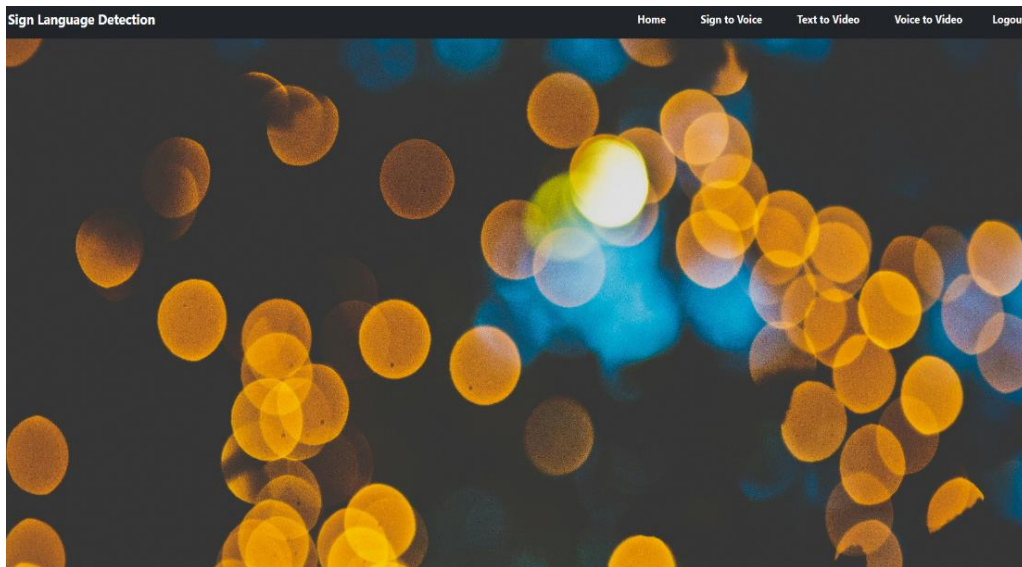


Fig. 10 Home Page

Figure 10 shows the home page of the project that serves as the central hub of the platform, offering users access to its diverse range of features aimed at facilitating communication through sign language. Upon landing on the home page, users are greeted with a clean and intuitive interface designed for easy navigation. The page prominently displays options for various translation services, including text-to-sign language, sign language-to-text, and voice-to-sign language and text conversion. Users can seamlessly switch between these options based on their communication needs, whether they prefer to input text, sign language gestures, or spoken words. Additionally, the home page provides quick access to recently translated phrases or popular requests, enhancing user engagement and convenience. The design prioritizes accessibility, ensuring that individuals with varying levels of technological proficiency can use the platform effectively. Overall, the Sign Talk home page serves as a dynamic and inclusive gateway to accessible communication through sign language translation.

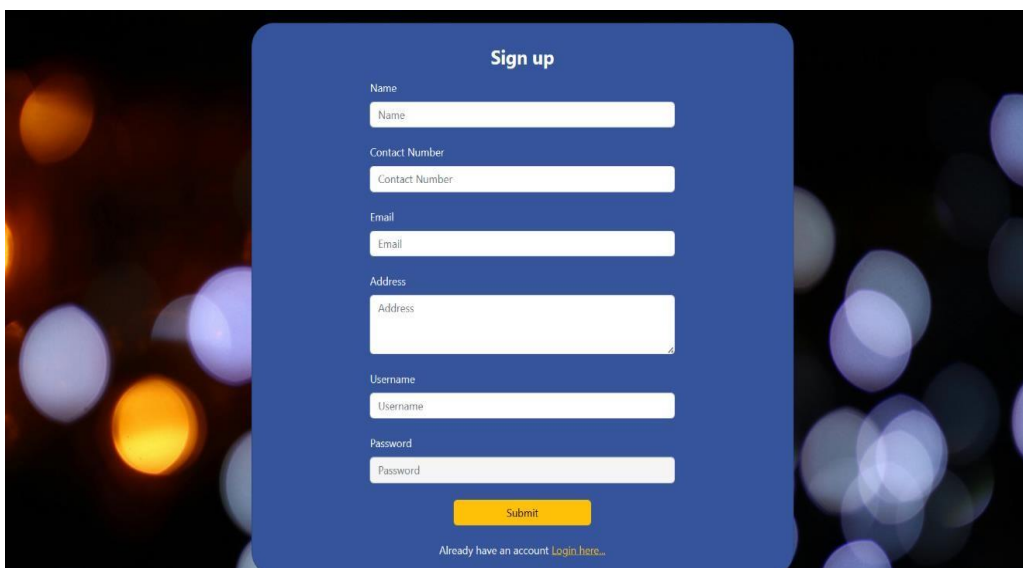


Fig. 11 Sign Up Page

Figure 11 shows The Sign Talk sign-up page serves as the initial point of entry for users to access the platform's features and functionalities. Upon navigating to the sign-up page, users are prompted to input their credentials to create an account or log in if they already have one.



The form typically requests essential information such as full name, phone number, email address, and physical address to ensure accurate user identification and communication. Additionally, users are required to set up a unique username and password combination to secure their accounts and protect their privacy. The inclusion of fields for full name and contact information enables personalized communication and tailored services, enhancing the overall user experience. By providing comprehensive information during the sign-in process, users can unlock access to the platform's diverse range of features, including sign language translation services, communication tools, and support resources.

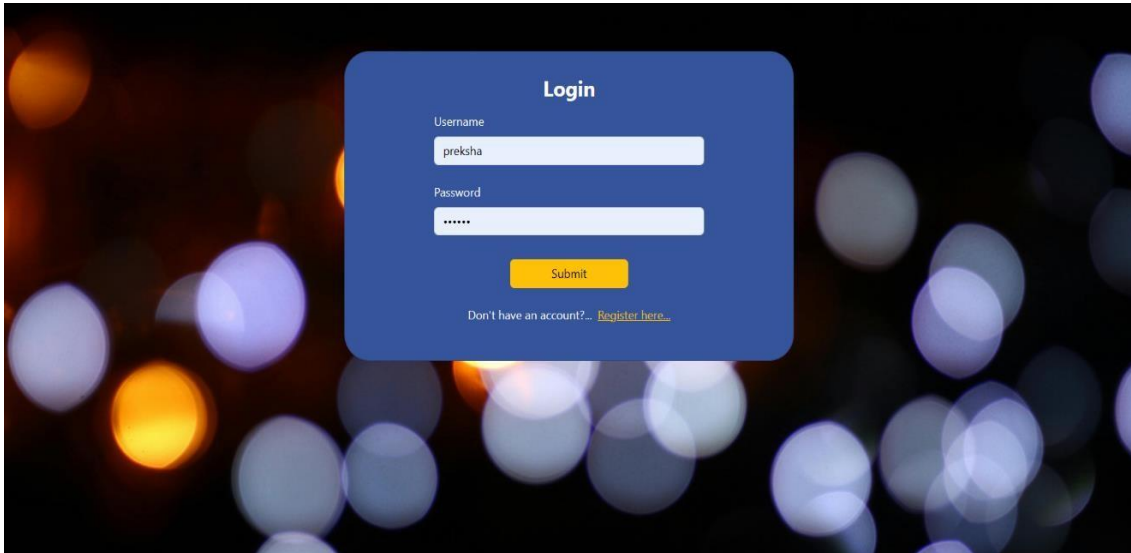


Fig .12 Login Page

Figure 12 shows The login page of Sign Talk is the gateway for registered users to access the platform's services. Upon reaching the login page, users are prompted to input their unique username and password combination, which they previously set up during the registration process. These credentials serve as the primary means of authentication, ensuring secure access to the user's account and personalized features. By requiring only the username and password, the login page streamlines the authentication process, offering a straightforward and efficient user experience.

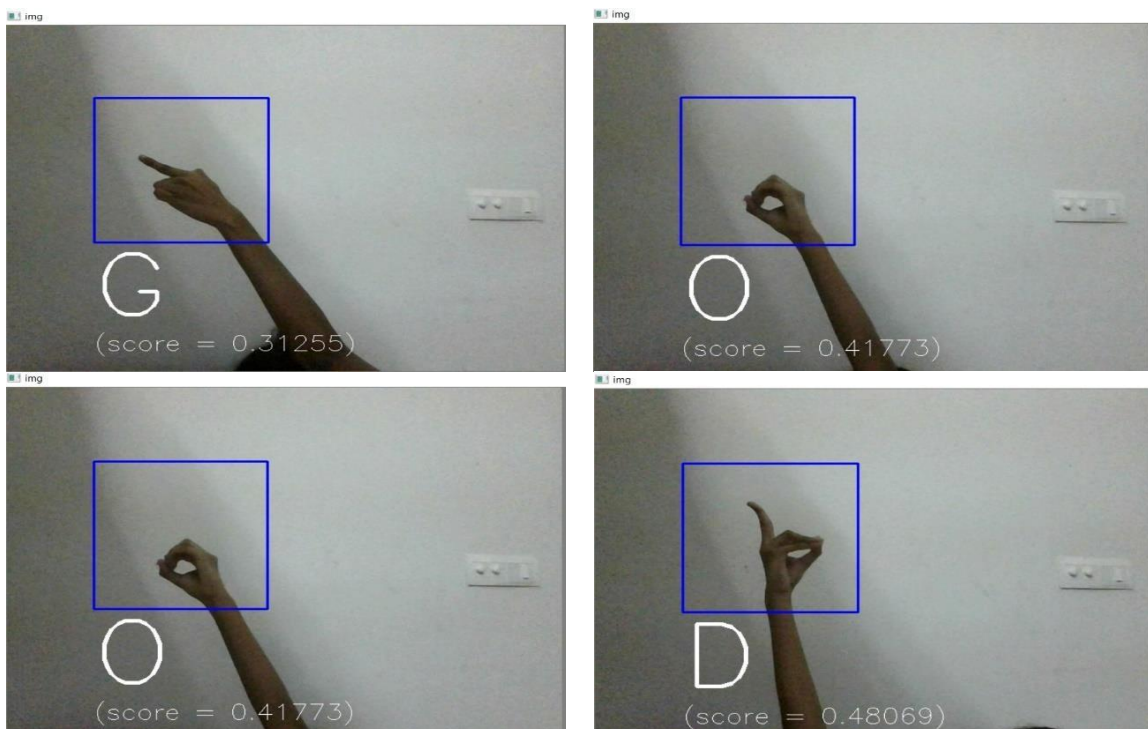


Figure 13 Capturing of Sign Language



Figure 13 depicts the process of capturing hand gestures for the word "GOOD" in sign language. It shows a hand performing the specific gestures corresponding to the letters "G," "O," "O," and "D." Each gesture is carefully executed and captured to ensure accurate representation and subsequent conversion. These captured hand gestures serve as crucial input data for further processing and conversion into text or other forms of communication. This image exemplifies the initial step in the sign language recognition process, where hand movements are captured and recorded for subsequent analysis and interpretation.

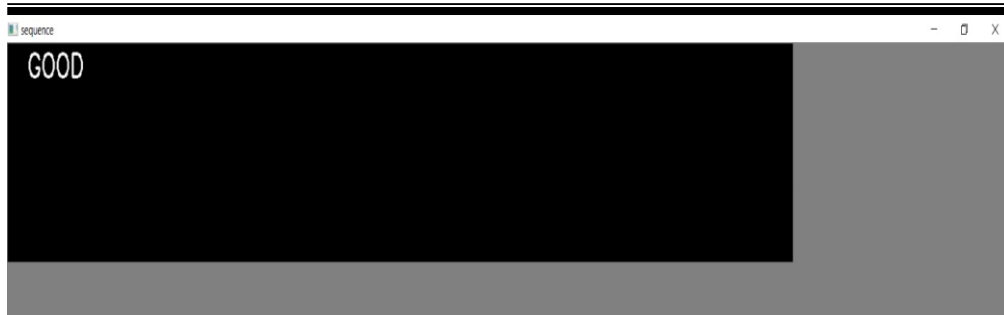


Fig. 14 Hand Gesture to Text Conversion

Figure 14 shows the conversion of hand gestures into text, depicting the transformation of sign language into readable characters. Each hand gesture, such as those representing the letters "G," "O," "O," and "D," is processed and translated into its corresponding textual representation. Through sophisticated algorithms and pattern recognition techniques, the system analyzes the captured hand movements and interprets them as linguistic symbols. This conversion process enables individuals proficient in sign language to communicate effectively with those who may not understand sign language, bridging the gap between different modes of communication. The figure showcases the pivotal role of technology in facilitating communication and accessibility for individuals with diverse communication needs.

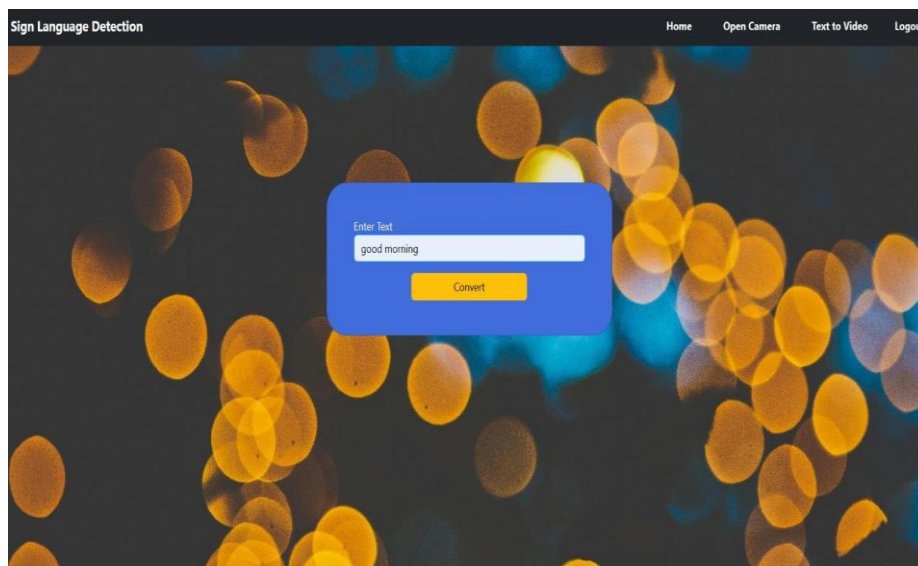


Fig. 15 Input Text

The figure portrays the input of textual data corresponding to the word "GOOD," initiating the process of converting text into sign language and voice. Each letter of the word "GOOD" is entered into the system, serving as the source for generating the corresponding hand gestures and audible representation. This step marks the initial phase of transforming textual information into accessible formats for individuals with hearing or speech impairments. Through this input, the system proceeds to interpret the text and generate the appropriate sign language gestures alongside vocalization, enabling seamless communication across different modes of expression.



Fig. 16 Text to Sign Language Conversion

Figure 16 shows the conversion of text into sign language, represented both visually through video and audibly through audio. Here, the input text "GOOD" is transformed into its corresponding sign language gestures, with each letter articulated sequentially. The system employs advanced algorithms to interpret the textual input and generate the corresponding hand movements and expressions that convey the meaning of the words in sign language. Additionally, the audio output provides spoken narration of the sign language interpretation, enhancing accessibility for individuals with varying communication needs. This feature exemplifies the system's capability to facilitate communication between different language modalities, promoting inclusivity and understanding among users with diverse linguistic backgrounds.

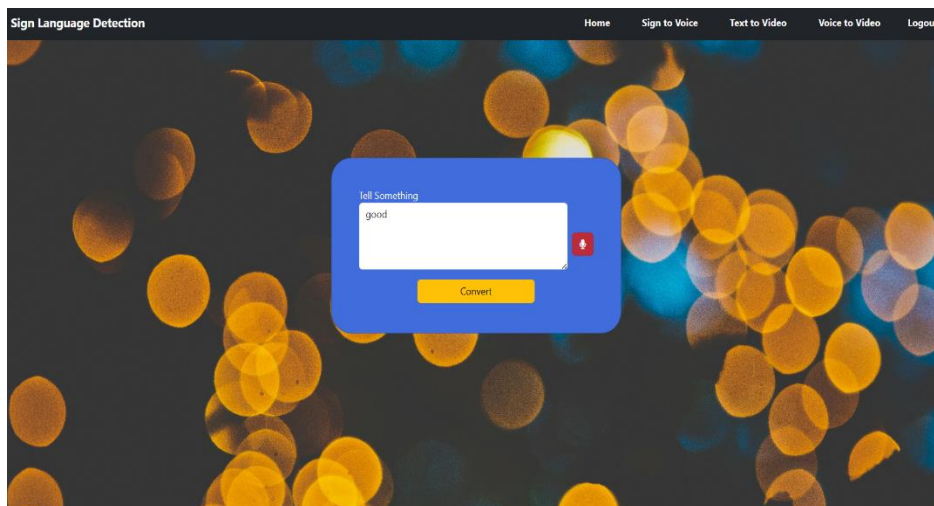


Fig. 17 Input Voice



Figure 17 shows the the input of voice data corresponding to the word "GOOD," initiating the process of converting voice into sign language . Each letter of the word "GOOD" is entered into the system, serving as the source for generating the corresponding hand gestures and audible representation.. Through this input, the system proceeds to interpret the Voice and generate the appropriate sign language gestures , enabling seamless communication across different modes of expression.



Fig. 18 Text to Sign Language Conversion

Figure 18 shows the conversion of voice into sign language, represented both visually through video and text. Here, the input voice "GOOD" is transformed into its corresponding sign language gestures, with each letter articulated sequentially. The system employs advanced algorithms to interpret the voice input and generate the corresponding hand movements and expressions that convey the meaning of the words in sign language. This feature exemplifies the system's capability to facilitate communication between different language modalities, promoting inclusivity and understanding among users with diverse linguistic backgrounds.

VII. CONCLUSION

In conclusion, the Sign Talk project represents a significant step towards enhancing communication accessibility for individuals with hearing impairments. By leveraging machine learning, computer vision, and real-time communication technologies, the project aims to bridge the communication gap and empower users to express themselves effectively through sign language. Through the systematic collection, preprocessing, and classification of sign language data, coupled with the development of intuitive user interfaces and advanced translation algorithms, the Sign Talk project provides a valuable resource for individuals with hearing impairments to communicate, connect, and engage with the world around them. Looking ahead, the future of the Sign Talk project holds immense potential for further advancements and innovations.



From improving sign language recognition accuracy and expanding real-time communication capabilities to developing mobile applications and integrating with assistive technologies, there are countless opportunities to enhance accessibility, usability, and inclusivity for users. Moreover, ongoing education, outreach, and collaboration efforts are crucial for raising awareness about sign language, promoting its adoption, and advocating for greater societal inclusivity and understanding. In essence, the Sign Talk project embodies the principles of innovation, accessibility, and empowerment, demonstrating the transformative potential of technology to break down barriers and facilitate meaningful communication for individuals with hearing impairments. By continuing to evolve, adapt, and engage with stakeholders, the Sign Talk project has the power to make a lasting and positive impact on the lives of countless individuals, fostering greater connectivity, understanding, and inclusion in our communities.

REFERENCES

- [1]. "Sign language recognition: State of the art" by Sahoo, A. K., Mishra, G. S., & Ravulakollu, K. K. (2014).. ARPN Journal of Engineering and Applied Sciences, 9(2), 116.
- [2]. "Sign Language Recognition Based on Computer Vision". In 2021 IEEE International Conference on Artificial Intelligence and Computer Applications (ICAICA) (pp. 28-30). IEEE. DOI: 10.1109/ICAICA52286.2021.9498024
- [3]. Pathan, R. K., Biswas, M., Yasmin, S., Khandaker, M. U., Salman, M., & Youssef, A. A. F. (2023). "Sign language recognition using the fusion of image and hand landmarks through multi-headed convolutional neural network". Scientific Reports, 13, 16975.
- [4]. Kohsheen Tiku and Jayshree Maloo, "Real-time Conversion of Sign Language to Text and Speech", Proceedings of the Second International Conference on Inventive Research in Computing Applications (ICIRCA- 2020) IEEE Xplore Part Number: CFP20N67-ART, 2020.
- [5]. B Bauer and K F Kraiss, "Towards an automatic sign language Human-Computer Interaction", vol. 2298, pp. 123-173, 2002.
- [6]. "Recognizing American Sign Language Gestures from Within Continuous Videos". In 2018 IEEE/CVF Conference on Computer Vision and Pattern Recognition Workshops (CVPRW), 2145–214509 (IEEE, 2018). <https://doi.org/10.1109/CVPRW.2018.00280>.
- [7]. Adithya, V. & Rajesh, R. A deep convolutional neural network approach for static hand gesture recognition. Proc. Comput. Sci.
- [8]. 171, 2353–2361. <https://doi.org/10.1016/j.procs.2020.04.255> (2020). "A Novel Music Emotion Recognition Model Using Neural Network Technology", Frontiers in Psychology -28 Sep 2021 by Jing Yang.
- [9]. Das, A., Gawde, S., Suratwala, K., & Kalbande, D. Sign language recognition using deep learning on custom processed static gesture images. In 2018 International
- [10]. Conference on Smart City and Emerging Technology (ICSCET), 1– 6 (IEEE, 2018). <https://doi.org/10.1109/ICSCET.2018.8537248>.
- [11]. Pathan, R. K. et al. Breast cancer classification by using multi-headed convolutional neural network modeling. Healthcare 10(12), 2367. <https://doi.org/10.3390/healthcare10122367> (2022).